



## Game Tester Report

Game testers are very important in the game development process. Your input will help the designers understand what is fun, what is confusing, and what other people think of their game.

The most important thing to remember is to be specific.

Don't say:

- It was fun.
- It was confusing.
- I liked it.

Instead, say something like:

- The decorations on the game board helped make the game more fun.
- We weren't sure who goes next in step 2 of the directions.
- The way we had to win points made me better at explaining my thinking.

The game we tested was: \_\_\_\_\_

Look of the game:

Great

Okay

Needs some work

Comments

Instructions/rules:

Clear

Had a few questions

Need some work

Comments

How was mathematics involved?

Comments